Presentation #12.F



Recommendations on access to long-term care programs

The task force shall ...

Make recommendations related to key regulatory provisions necessary for the public to access existing long-term care insurance programs and participate in future long-term care insurance programs, whether those programs are recommended by the task force or otherwise.

California Insurance Code, 10234.75 (e)(6).

- 1. A work group should be created to examine how eligibility processes can be coordinated with other state long-term services and supports (LTSS) programs.
- Potential issues:
 - What data is collected.
 - Who performs the assessment.
 - •How to exchange information with other programs (to reduce the need for duplicative assessments).

- 2. Legislation should allow the state LTSS benefit to be used to pay a portion of the PACE premium.
- •For example, define PACE as a covered benefit/provider and/or the PACE premium as a covered expense.

Potential add-on or alternative to #2

A work group should be created to examine how a state LTSS benefit can be used to pay a portion of the PACE premium.

- Potential issues:
 - State and federal regulatory obstacles.
 - Impact on PACE (funding, enrollment, providers, etc.).
 - Medi-Cal and state LTSS benefit coordination.



- 3. Legislation should allow insurers to sell supplemental "wrap-around" long-term care insurance (LTCi) that pays secondary to the state LTSS benefit.
- Regular (non-wrap-around) LTCi would still pay before the state benefit.
- Wrap-around LTCi could be defined as LTCi that is payable only after the state LTSS benefit is exhausted (or for expenses that exceed the state LTSS benefit limit).

Potential add-on or alternative to #3

A work group should be created to examine rules and features for supplemental "wrap-around" LTCi that pays secondary to the state LTSS benefit.

- Potential issues:
 - Consumer confusion.
 - Sales and marketing requirements.
 - Who can buy supplemental LTCi only those who are vested in the state LTSS benefit?

